



## Bethany Lutheran School SOCCER SCHEDULE 2019

Home team is listed first and will say the prayer and provide the game ball.  
All games are played at 12411 Wornall Rd. KC MO 64145

### Sept. 7

9:00 MLA v Bethany  
10:15 Hope v Timothy  
11:30 Trinity/Our Savior v Calvary

### Sept. 14

Tournament in Alma, MO  
(Game times TBA...approx. 9:00-4:00)

### Sept. 21

9:00 Timothy v Calvary  
10:15 Bethany v Trinity/Our Savior  
11:30 Hope v MLA

### Sept. 28

9:00 MLA v Timothy  
10:15 Hope v Trinity/Our Savior  
11:30 Calvary v Bethany

### Oct. 5

9:00 Timothy v Bethany  
10:15 MLA v Trinity/Our Savior

### Oct. 19

9:00 Calvary v MLA  
10:15 Bethany v Hope  
11:30 Trinity/Our Savior v Timothy

### Oct. 26-27

League tournament



ALL GAMES WILL BE PLAYED 11 ON 11 EXCEPT FOR TEAMS THAT DO NOT HAVE ENOUGH PLAYERS AND AGREE TO PLAY 8 ON 8 AT GAME TIME.

NFHS RULES APPLY: Ties will be broken by a 5-player shootout with only the players on the field at the end of the game. If the game is still not decided after the 5th player, the game goes into sudden death. Each team may choose any other player on the field to kick. This will continue until everyone has kicked at least once (then it will start over from the 1st kicker and in order from the previous round) or until a winner is decided.

TOURNAMENT RULES: Same rules apply from league play with the exception that a tie game will go to a 10- minute overtime extension (two – 5 minute halves, switch sides at half). If the game is still tied after sudden death there will be a 5- player shootout. The shootout will be done by 5 players that are on the field at the end of the overtime. Players will alternate with the opposing team until all 10 kicks have been taken. If the game is still not decided after the 5th player, the game goes into sudden death. Each team may choose any other player on the field to kick. This will continue until everyone has kicked at least once (then it will start over from the 1st kicker and in order from the previous round) or until a winner is decided.